

The logo for FOSS4G 2006, featuring a stylized red and white graphic that resembles a map or a network of connections.

# FOSS4G2006 - Free And Open Source Software

Contribution ID : 20

## Getting Started with MapServer

Tuesday 12 Sep 2006 at 09:00 (03h30')

This hands-on workshop is intended as an introduction to Web mapping with the University of Minnesota MapServer. The participants will go through the process of setting up a MapServer environment which includes configuring a Web server and creating a MapServer application. The creation of a MapServer application will include step-by-step examples of building a map file, including defining the WEB object, the LAYER objects, and assigning symbology to these objects. Once a map file is created, the participants will then go through the process of creating a web-based interface. Important MapServer and Web mapping concepts will be discussed throughout the workshop. A significant portion of the workshop will involve accessing data from several different data types and incorporating them into a MapServer map file.

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