

GRASS 3D Workshop – 3D data visualization with VTK

Sören Gebbert¹

¹Technical University Berlin
Hydrogeology Group
Institute of Applied Geosciences

FOSS4G2006 Workshop



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 - What is VTK
 - How to use ParaView
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 - How to export with v.out.vtk
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- 4 Volume map export and visualization
 - How to export with r3.out.vtk
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- software system for 3D computer graphics, image processing and visualization



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- written in C++ and bindings for Python, Tcl/Tk and Java available
- open source and freely available from <http://www.vtk.org>



ParaView

- multi-platform visualization application based on VTK



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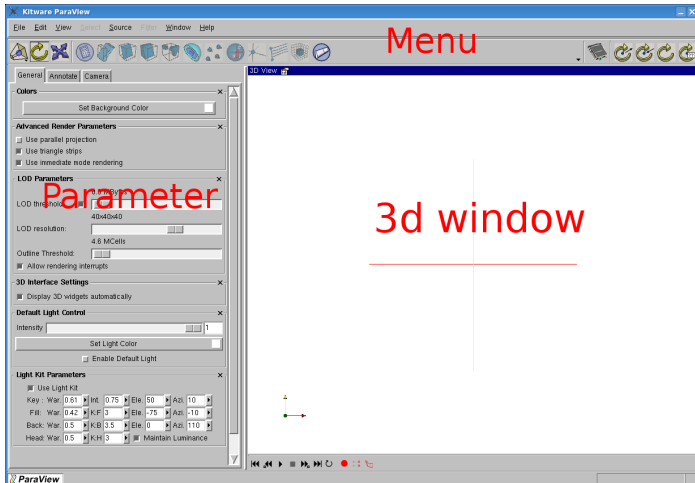
ParaView

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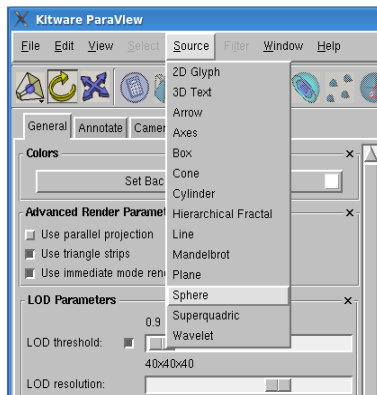
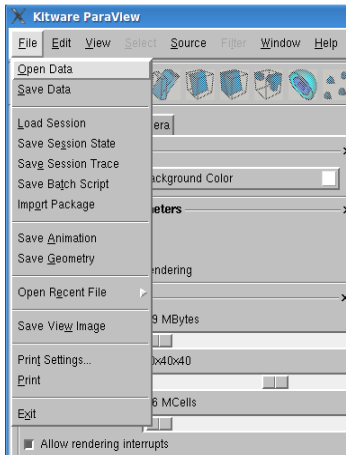
Please start ParaView by typing: `paraview`



ParaView



Data import and creation



Display

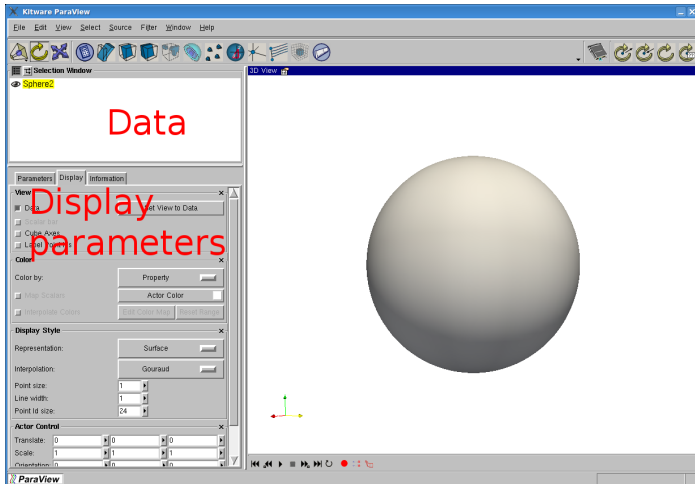


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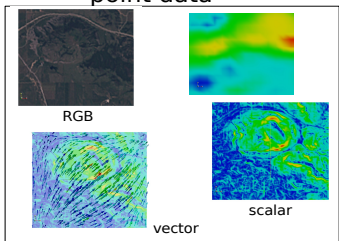
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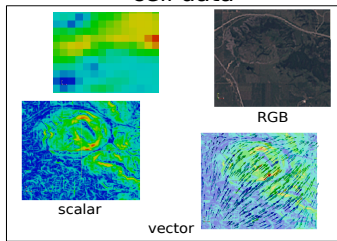
Features of r.out.vtk

r.out.vtk

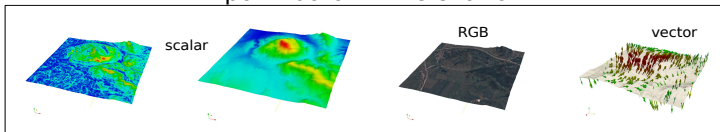
point data



cell data



point data with elevation



How to use r.out.vtk

- Exporting cell data: `r.out.vtk in=slope out=celldata.vtk`



How to use r.out.vtk

- **Exporting cell data:** `r.out.vtk in=slope out=celldata.vtk`
- **Exporting point data:** `r.out.vtk -p in=slope out=pointdata.vtk`

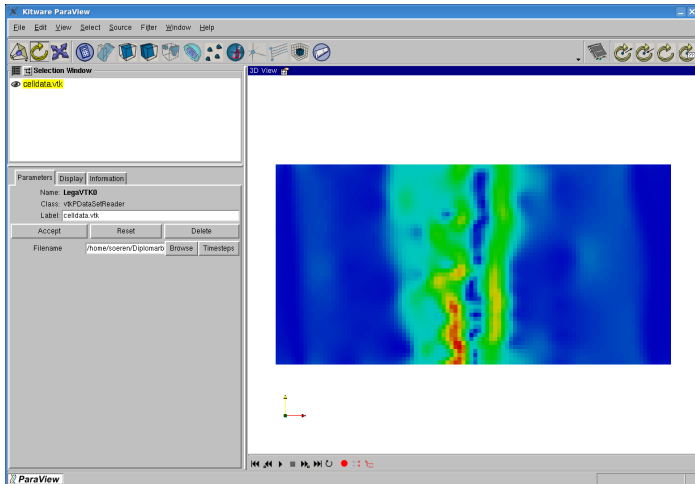


How to use r.out.vtk

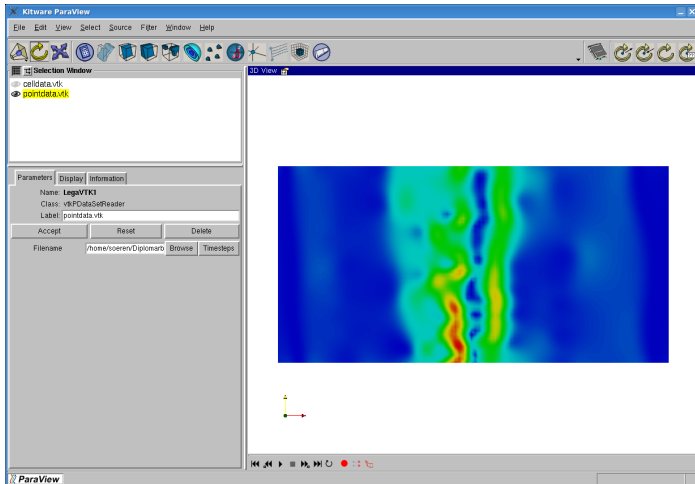
- **Exporting cell data:** `r.out.vtk in=slope out=celldata.vtk`
- **Exporting point data:** `r.out.vtk -p in=slope out=pointdata.vtk`
- **Exporting data with elevation:** `r.out.vtk in=elevation elevation=elevation out=elev.vtk`



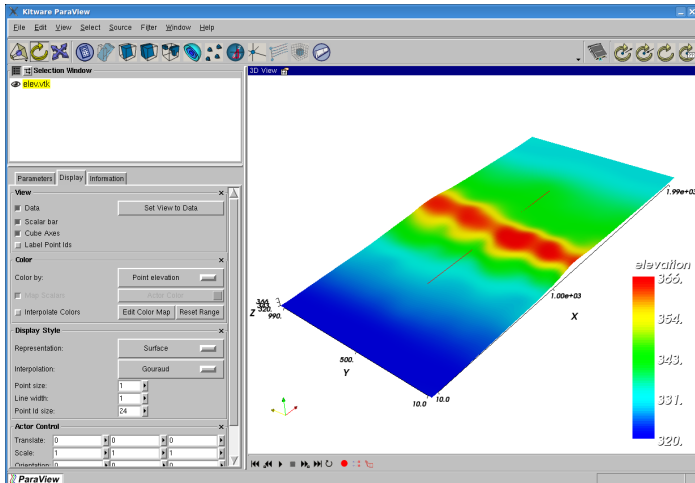
Cell data



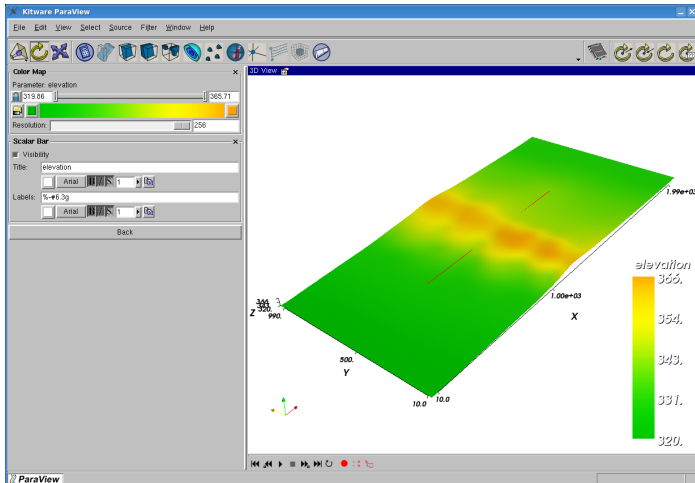
Point data



Elevation and data



Elevation color table



Contouring

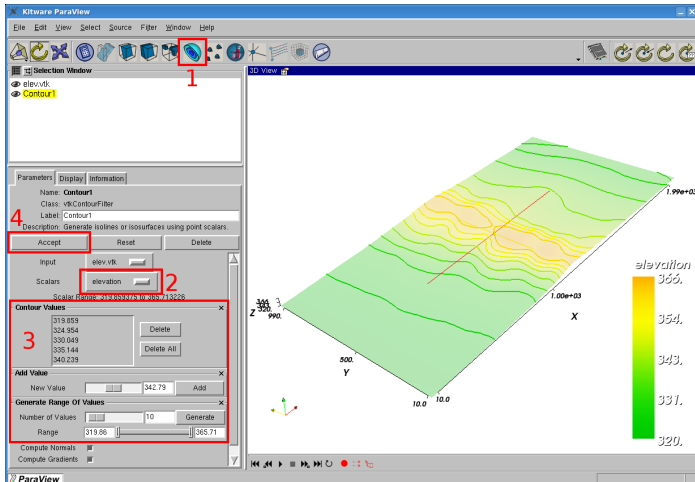
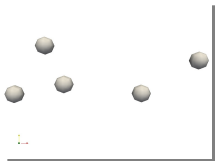


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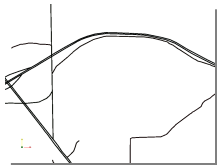
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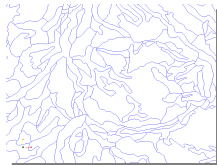
Features of v.out.vtk



Points



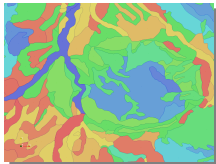
Lines



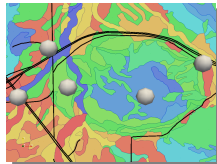
Boundaries

v.out.vtk

Areas



Mixed



Faces



Export data with v.out.vtk

- **Exporting vector lines:** `v.out.vtk input=roads3d output=roads3d.vtk type=line`



Export data with v.out.vtk

- Exporting vector lines: `v.out.vtk input=roads3d output=roads3d.vtk type=line`
- Exporting polygonal data



Export data with v.out.vtk

- **Exporting vector lines:** `v.out.vtk input=roads3d output=roads3d.vtk type=line`
- **Exporting polygonal data**
 - **trees:** `v.out.vtk input=trees3d output=trees3d.vtk type=line,face`

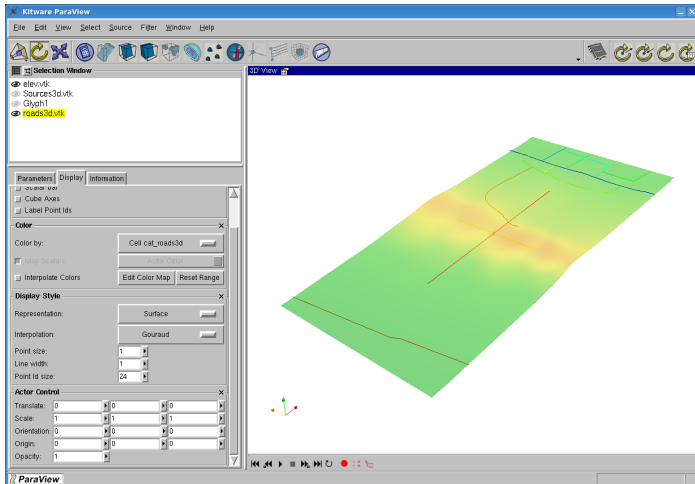


Export data with v.out.vtk

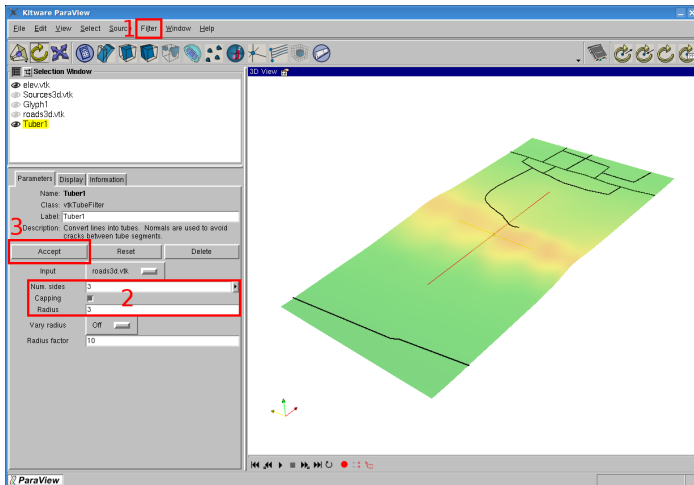
- **Exporting vector lines:** `v.out.vtk input=roads3d output=roads3d.vtk type=line`
- **Exporting polygonal data**
 - **trees:** `v.out.vtk input=trees3d output=trees3d.vtk type=line,face`
 - **buildings:** `v.out.vtk input=industry3d output=industry3d.vtk type=face`



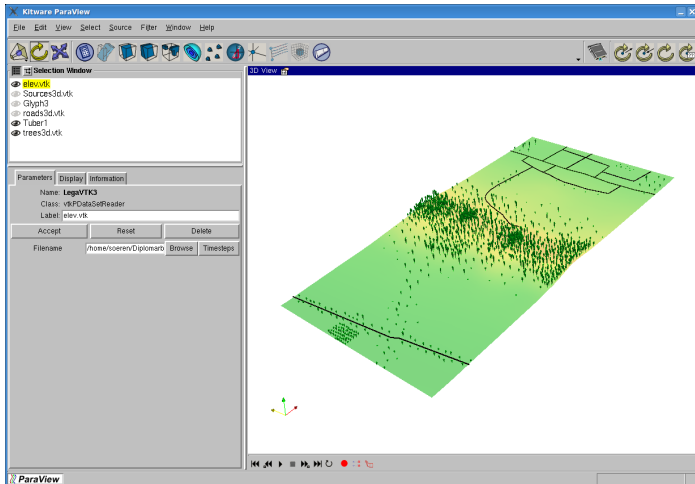
Vector lines



Using the *Tube* filter



Trees



Buildings and *Triangulate* filter

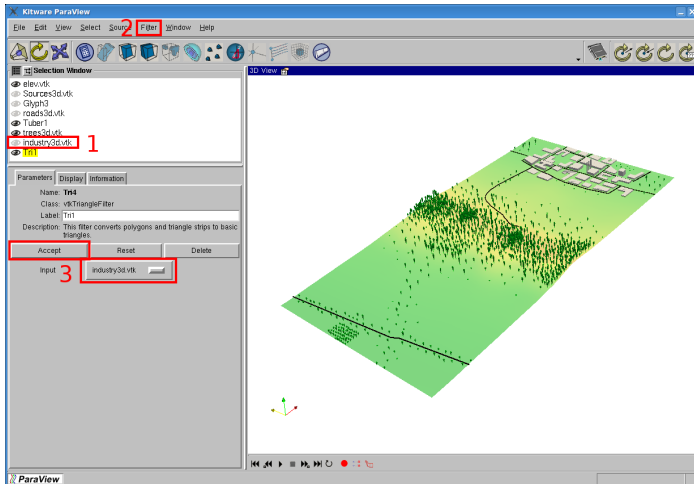


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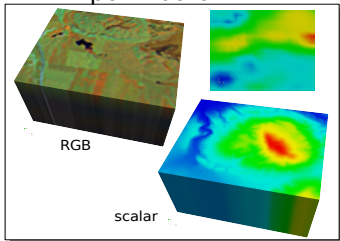
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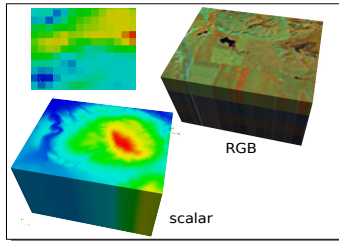
Features of r3.out.vtk

r3.out.vtk

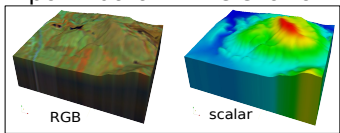
point data



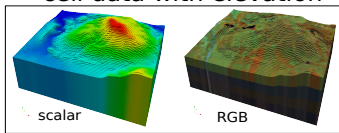
cell data



point data with elevation



cell data with elevation



Export scalar data

- Exporting elevation data



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 - reduce the z-resolution `g.region tbres=150`



Export scalar data

- Exporting elevation data
 - reduce the z-resolution `g.region tbres=150`
 - `r3.out.vtk -sp top=elevation
bottom=border_sand_clay out=clay3d.vtk`



Export scalar data

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bottom=border_sand_clay out=clay3d.vtk`
 - `r3.out.vtk -sp top=border_sand_clay
bottom=border_bedrock_sand out=sand3d.vtk`



Export scalar data

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bottom=border_sand_clay out=clay3d.vtk`
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bottom=border_bedrock_sand out=sand3d.vtk`
 - `r3.out.vtk -sp top=border_bedrock_sand
bottom=bottom out=bedrock3d.vtk`



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bottom=border_bedrock_sand out=sand3d.vtk`
 - `r3.out.vtk -sp top=border_bedrock_sand
bottom=bottom out=bedrock3d.vtk`
- default region: `g.region -dp3`

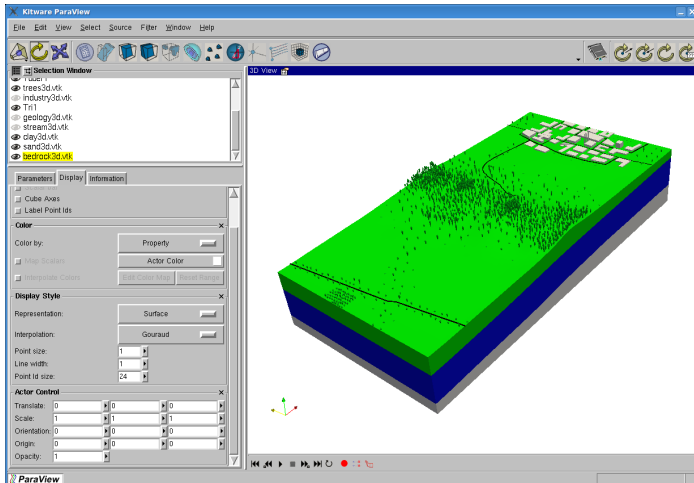


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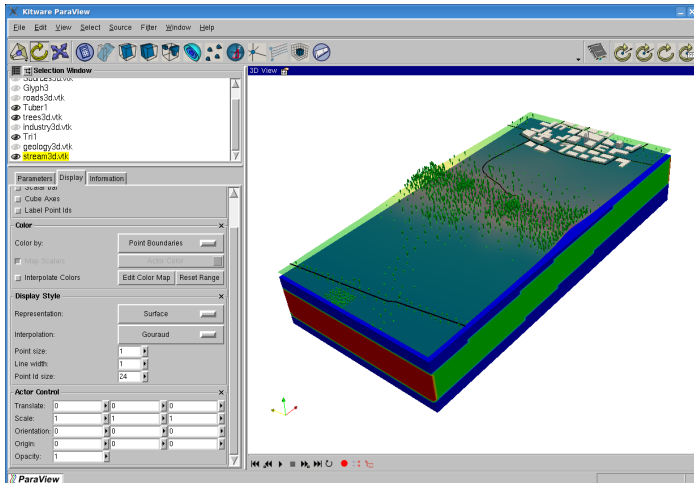
- **Exporting elevation data**
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 - `r3.out.vtk -sp top=elevation
bottom=border_sand_clay out=clay3d.vtk`
 - `r3.out.vtk -sp top=border_sand_clay
bottom=border_bedrock_sand out=sand3d.vtk`
 - `r3.out.vtk -sp top=border_bedrock_sand
bottom=bottom out=bedrock3d.vtk`
- **default region:** `g.region -dp3`
- **Exporting point data:** `r3.out.vtk -p
in=Boundaries,ResultStream out=gw3d.vtk`



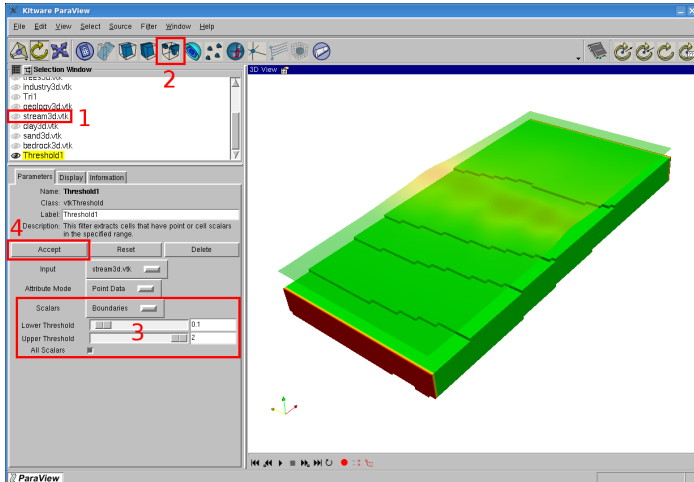
Elevation data



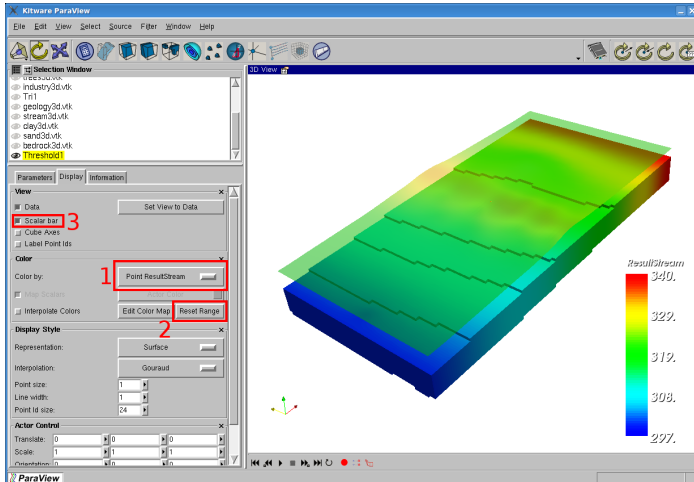
Point data



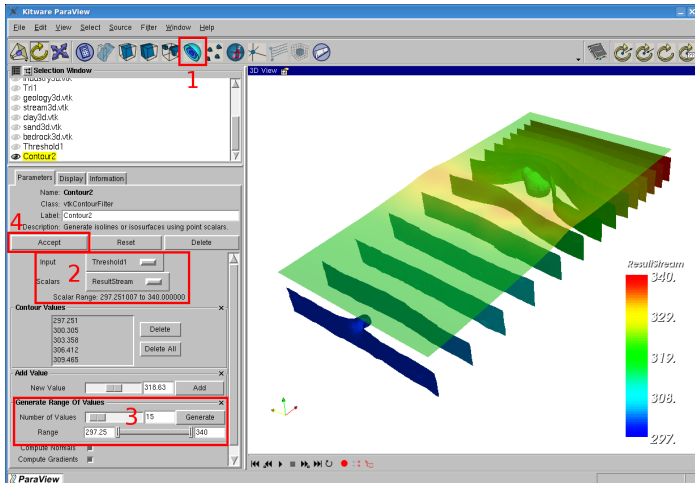
Data extraction



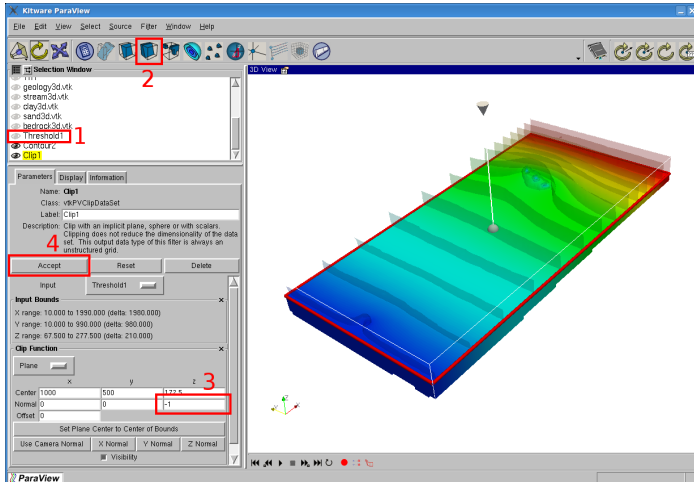
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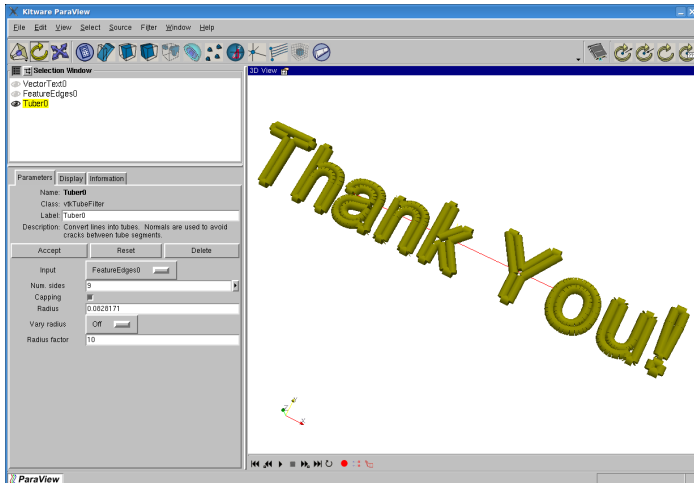
Isosurfaces



Clipping



The End



The End

Sören Gebbert

soerengebbert@gmx.de

www-pool.math.tu-berlin.de/~soeren/grass/modules

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