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Power user workshop
GRASS image processing
of optical and Lidar data

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GRASS Image processing

- Part I: Optical image processing (Markus Neteler)
- Part II: Lidar processing (Helena Mitasova)
- Part III: Lidar processing (Maria Brovelli and Roberto Antolín)

How to use the GFOSS liveCD?

KNOPPIX is a Live-Linux CDRom/DVD which contains all relevant software and an excellent hardware-detection algorithm – even network and sound card detection should work.

Note: If needed, insert USB sticks before starting the PC.

KNOPPIX does not modify your hard disk.
It only runs from the RAM memory.

The workshop CD was prepared by Stephan Holl and contains GFOSS software and the sample data sets.



How to use the GFOSS liveCD?

To use the liveCD is as easy as this:

- ▶ (Re)boot your PC with the CDROM. This will start Linux without installation, just from CDROM.
(Check BIOS settings to enable boot-from-CD)
- ▶ At “boot” of the GISIX CDROM, enter <return> (here it is also possible to select another language than English):
boot: <enter>
- ▶ After little time you arrive at the graphical desktop.
- ▶ Take a look at the menu (“K” at lower left in the main menu bar)

North Carolina Sample data set: Jockey's Ridge



nc ONE map
The National Map

NC OneMap Viewer Back to the Main Page The National Map Viewer

Zoom
Query

Scale Information
Scale ≈ 1:5,714,057

Layers
Location-Geodetic
Structures
Transportation
Cadastral
Boundaries
Hydrography
Utility-Telecom
Economy
Health
Environment
Socio-Demographic
Bio-Habitat
Geophysical
Weather
Land Cover
Imagery-Basemap
Elevation

Participating local governments outlined in orange

North Carolina - Jockey's Ridge



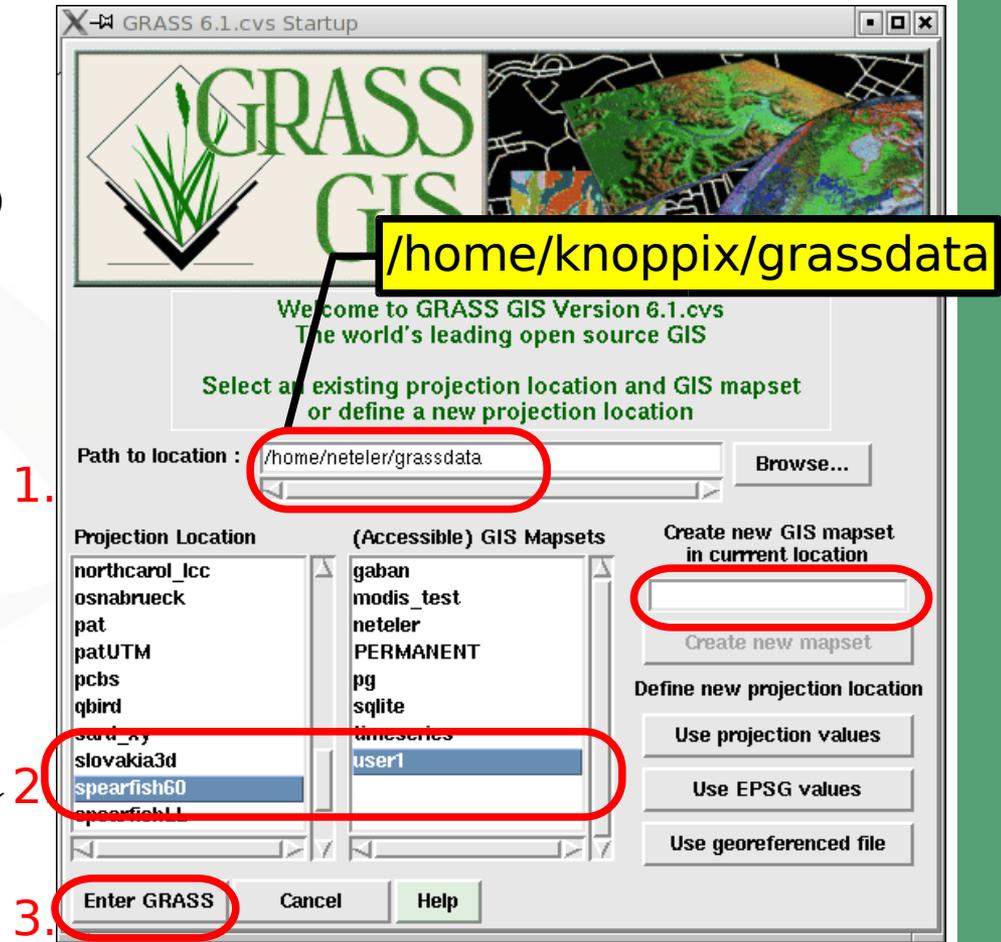
Starting GRASS

- Start a “terminal” (shell) to enter commands
- Start GRASS 6 within the terminal window:

get startup help:
`grass6 - help`

start with GUI:
`grass6 -gui`

Location:
nc_utm18
Mapset:
create your own



Download, reproject and import

1. LANDSAT7 data set was downloaded from GLCF Maryland (GeoTIFF data are in UTM projection, size around 650MB)

```
ftp://ftp.glcf.umiacs.umd.edu/glcf/Landsat/WRS2/p014/r035/  
p014r035_7x19990923.ETM-EarthSat-Orthorectified/
```

2. During the workshop, we use a small spatial subset which was cut out with the GDAL tool “gdal_translate”.

3. Expand data set “tarball” (package containing all data):

```
cd /tmp/
```

```
# enter in 1 line:
```

```
tar xvfz $HOME/workshop_material/GRASS-imagery/  
landsat7_NC_p014r035_1999_subset.tar.gz
```

Import the LANDSAT7 Scene

Bulk import of all channels into the NC UTM18N sample location:

```
for i in *.img ; do
    NAME=`echo $i | cut -d'_' -f4`
    r.in.gdal $i out=$NAME
done
```

This imports the subsequent channels:

- Vis: B, G, R (# 10, 20, 30) – 28.5m
- NIR (# 50) – 28.5m
- MIR (# 70) – 28.5m
- TIR (# 61, 62) – thermal, low/high gain – 57m
- PAN (# 80) – panchromatic – 14.25m

Visualization of color composites

RGB display

To start, set the region to the blue channel (res. is 28.5m):

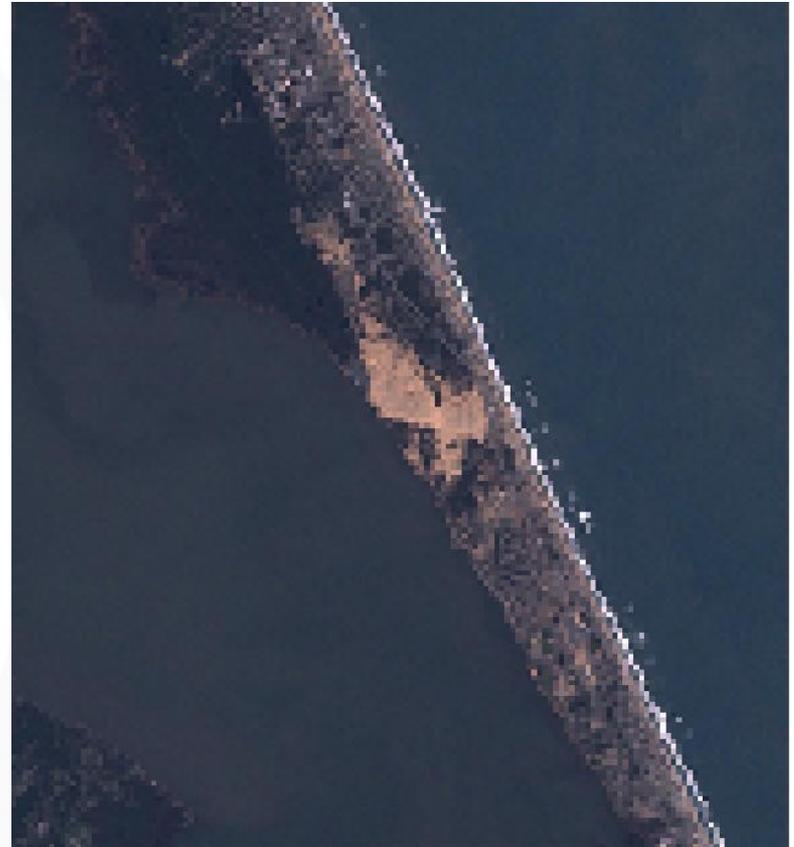
```
g.region rast=nn10 -p
```

Open a GRASS monitor:

```
d.mon x0
```

Generate the color composite:

```
d.rgb b=nn10 g=nn20 r=nn30
```



Visualization of color composites

Color enhancement: strip away outliers

Note: the color enhancement works better for larger regions

```
i.landsat.rgb b=nn10 g=nn20 r=nn30  
d.rgb b=nn10 g=nn20 r=nn30
```

To revert, do for all channels:

```
r.colors <map> col=grey
```

Save composite to new map

```
r.composite b=nn10 \  
g=nn20 r=nn30 \  
out=landsat.rgb
```

This color composite can be viewed in QGIS (enable GRASS Plugin, load GRASS raster map) or with:

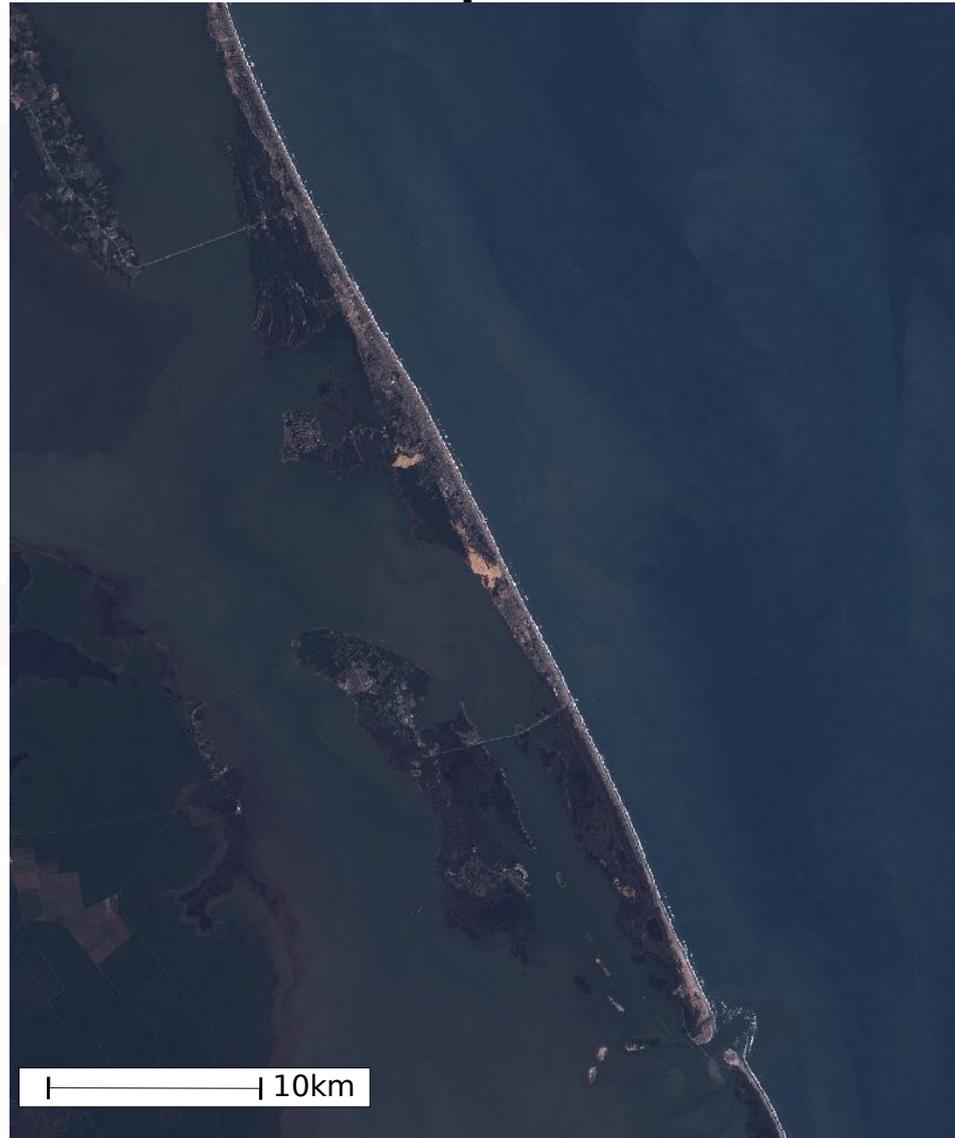
```
d.rast landsat.rgb
```



Visualization of color composites

**Color enhancement
on larger region**

**a) unenhanced
color composite**



Visualization of color composites

**Color enhancement
on larger region**

**b) enhanced
color composite**



Roads vector map overlay

Preparation of vector map

On the liveCD, the road SHAPE file map is in:

```
$HOME/workshop_material/GRASS-imagery/nc_origmaps/roads/
```

Get projection info:

```
ogrinfo -so 91479899.shp 91479899
```

Check GRASS location projection info:

```
g.proj -we
```

Reproject SHAPE to UTM18N (WARNING: strange parameter order in 'ogr2ogr ... OUTMAP INMAP'). Enter in one line:

```
ogr2ogr -t_srs "`g.proj -wef`" \  
/tmp/bts_roads_UTM18.shp 91479899.shp
```

Import reprojected map into GRASS:

```
v.in.ogr /tmp/bts_roads_UTM18.shp out=roads  
d.vect -c roads
```

Aerial infrared photo import and overlay

Aerial image 71037545.tif was downloaded from USGS (<http://nationalmap.gov/> or NC-One site)

Check original projection:

```
cd $HOME/workshop_material/GRASS-imagery/nc_origmaps/aerial/  
gdalinfo 71037545.tif
```

Reproject to current location projection (UTM 18N):

Note: `-t_srs` is *target spatial ref. system*; `-tr` is *target resolution*

```
gdalwarp -t_srs "`g.proj -wef`" \  
-tr 1 1 71037545.tif aerial1998_UTM18.tif
```

Import into GRASS:

```
r.in.gdal aerial1998_UTM18.tif out=airph98
```

Aerial infrared photo import and overlay

Set current region/resolution to one of the input maps:

```
g.region rast=airph98.blue -p
```

Save RGB composite to new map and display:

```
r.composite b=airph98.blue g=airph98.green \  
            r=airph98.red out=airph98.rgb
```

```
d.erase
```

```
d.rast airph98.rgb
```

Extend region relatively to current region to overlay to LANDSAT:

```
g.region n=n+1000 s=s-1000 w=w-1000 e=e+1000 -p
```

```
d.erase
```

```
d.his i=nn10 h=airph98.rgb
```

... or do this in QGIS with raster transparency.

Result: Aerial infrared photo overlayed to LANDSAT + Roads

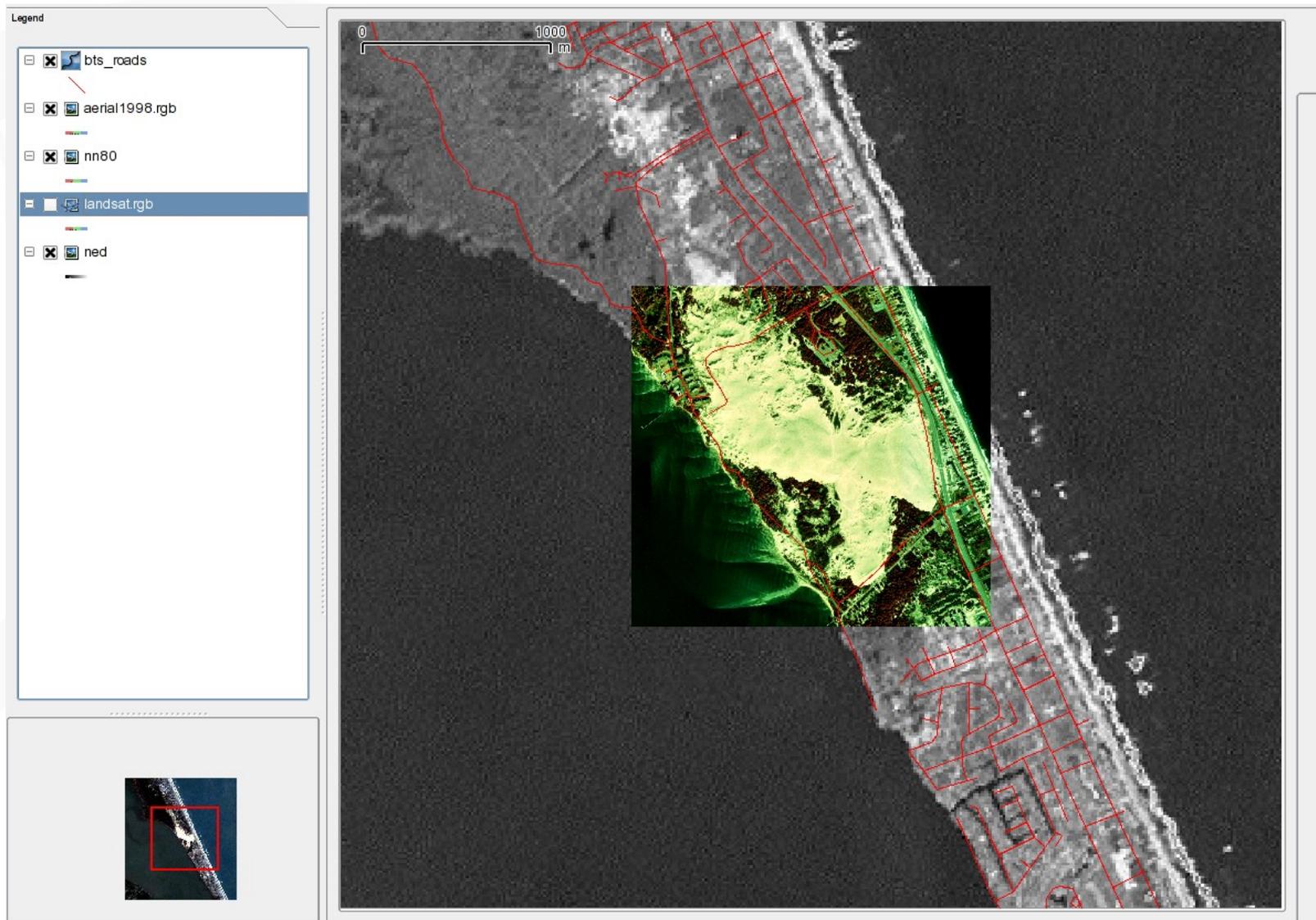


Image fusion

Idea: combine color information with higher geometric resolution from PAN

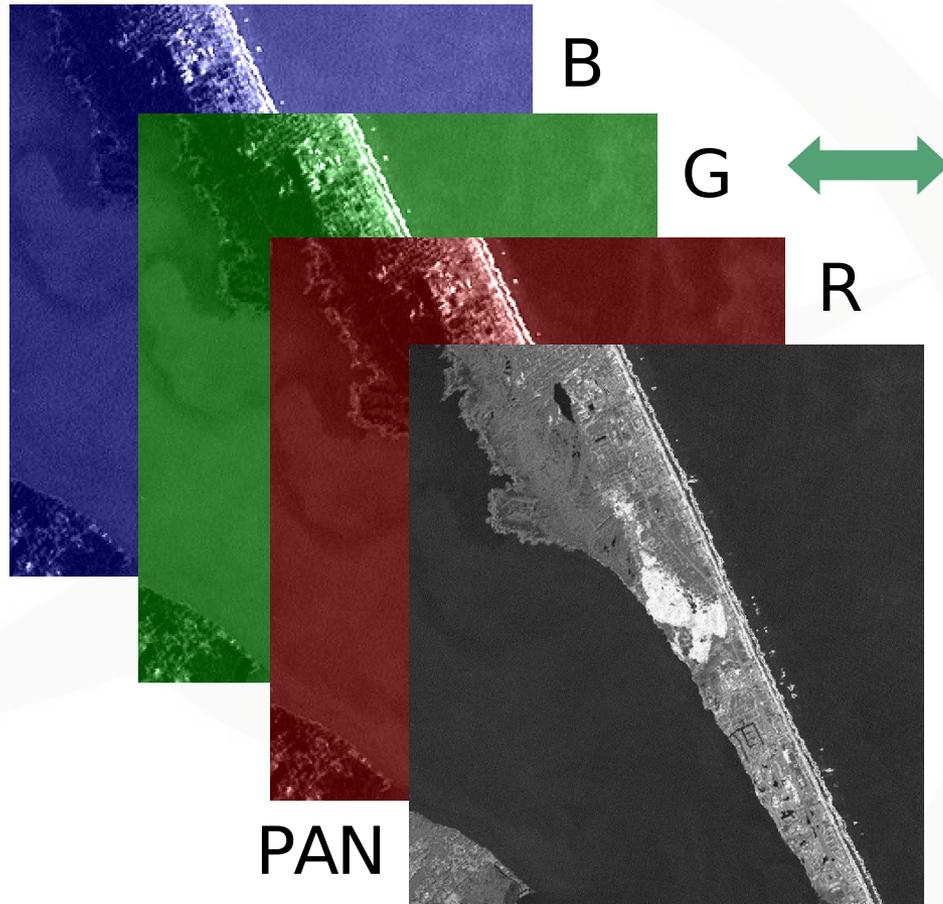


Image fusion: Merge color and panchromatic channels

Brovey fusion (-l for LANDSAT sensor):

```
i.fusion.brovey -l ms1=nn10 ms2=nn20 ms3=nn30 \  
                pan=nn80 out=lsat.fusion  
g.region -p rast=lsat.fusion.red  
d.erase
```

For visualization purposes, we swap assignment to blue and green color “gun” of d.rgb:

```
d.rgb r=lsat.fusion.red b=lsat.fusion.green \  
      g=lsat.fusion.blue  
d.vect roads col=yellow  
  
r.composite r=lsat.fusion.red b=lsat.fusion.green \  
            g=lsat.fusion.blue out=lsat.fusion.rgb
```

Perspective view ('ned' is the DEM):

```
nviz elev=ned col=lsat.fusion.rgb vect=roads
```

Image classification 1/5

Set current region to aerial image:

```
g.region rast=airph98.rgb -p
d.erase
d.rast airph98.rgb

g.list group
```

We add a subgroup from all three RGB channels, this modifies the existing group:

```
i.group group=airph98 subgroup=airph98 \
in=airph98.blue,airph98.green,airph98.red
```

Image classification 2/5

Digitizing of training areas (not too large areas...) - make the GRASS monitor size as big as possible.

```
# define 'A' areas, use 'x' to save-quit:
```

```
r.digit airph98.train  
d.rast.leg airph98.train
```

Note that `v.digit` is much more appropriate, or the digitizing tool in QGIS.

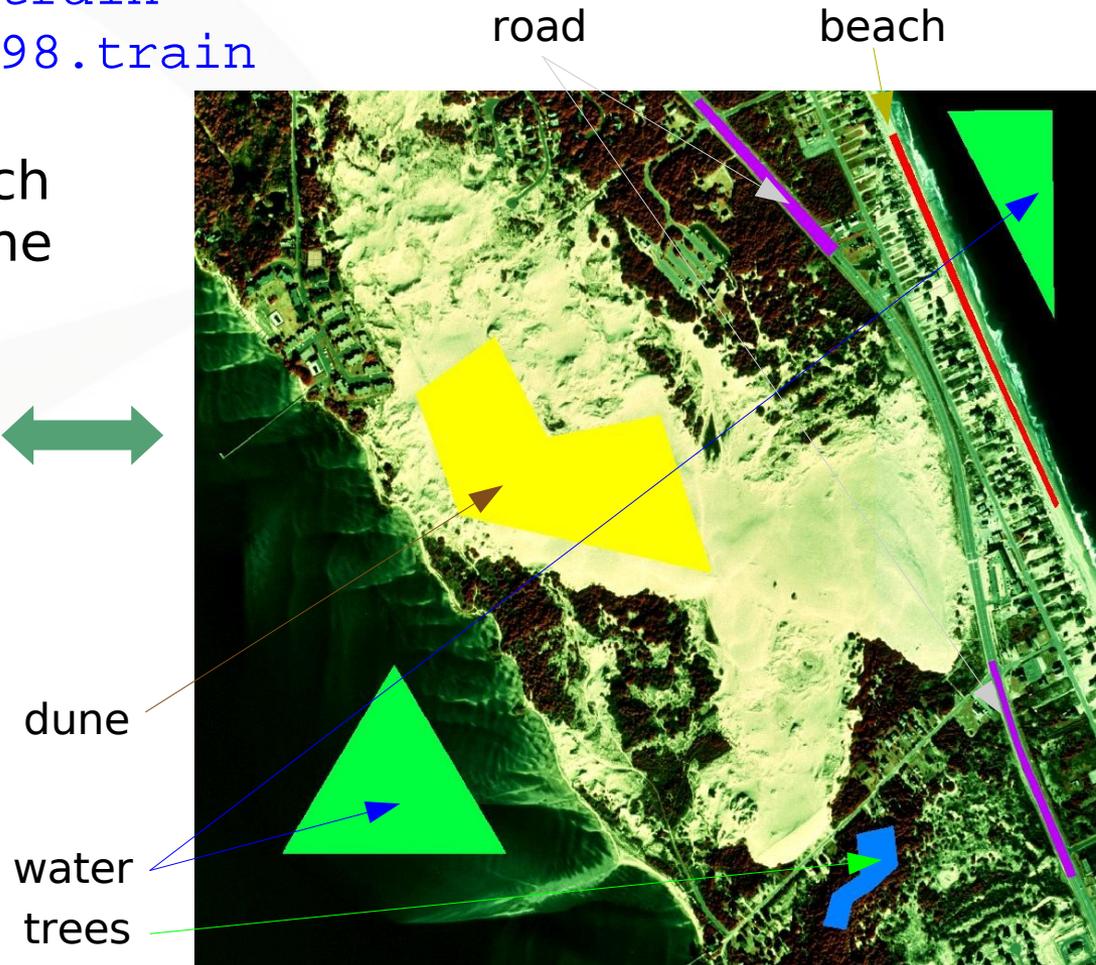
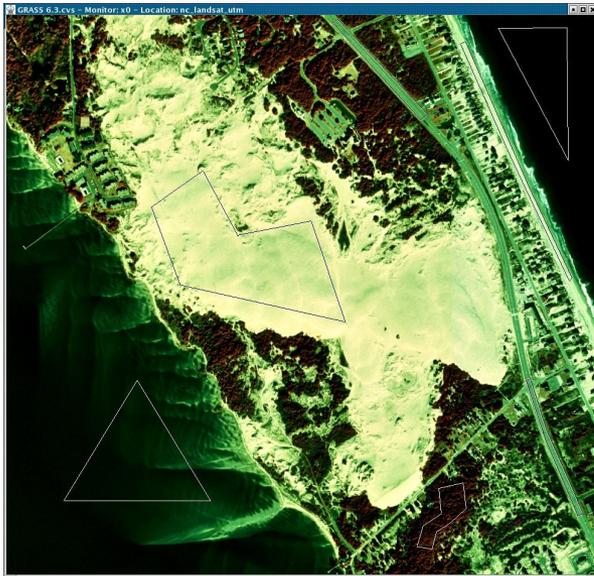


Image classification 3/5

Generating signatures from training areas:

```
i.gensigset airph98.train group=airph98 \  
            subgroup=airph98 signature=airph98
```

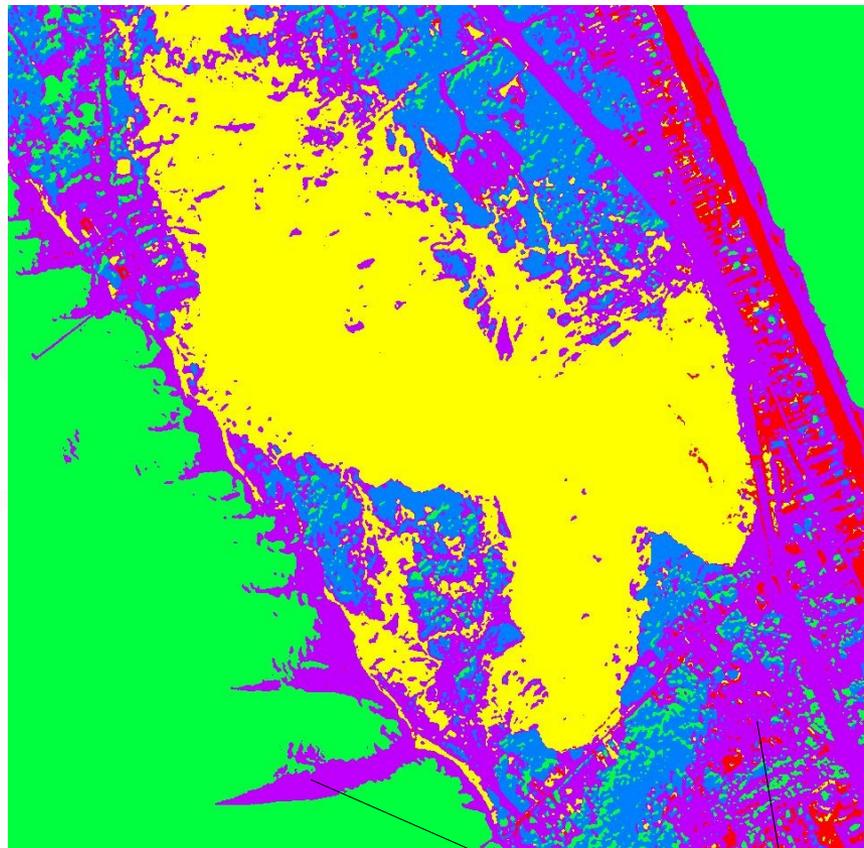
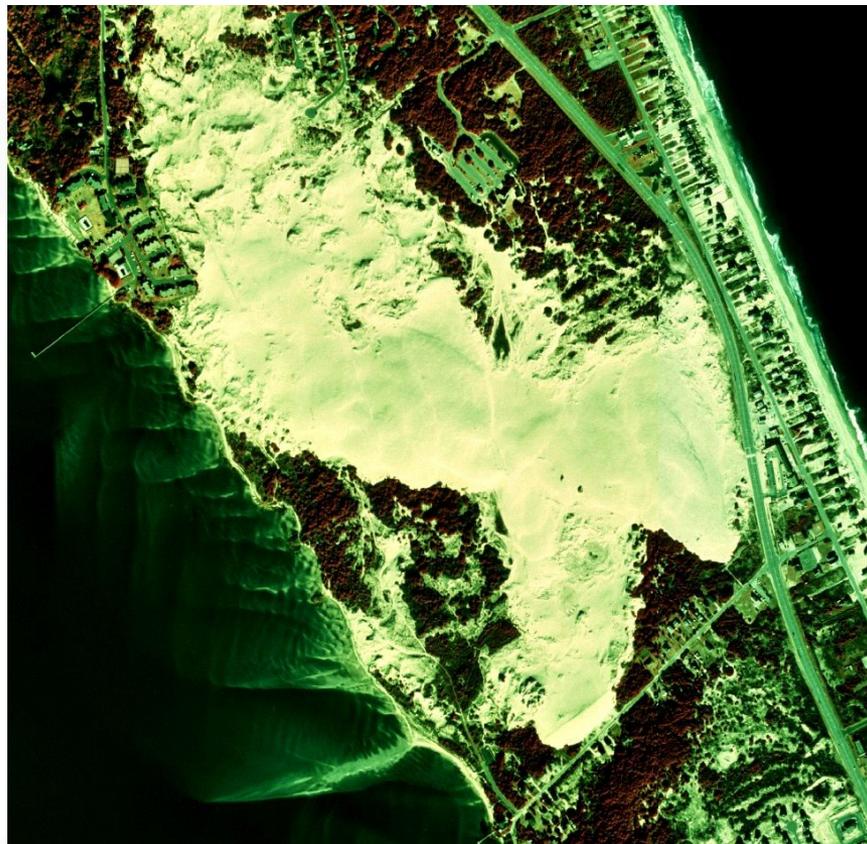
Assign pixels to classes using combined segmentation/radiometric approach:

```
i.smap airph98.train group=airph98 subgroup=airph98 \  
            signature=airph98 output=airph98.smap \  
d.rast.legend airph98.smap
```

Filter tiny areas away (5x5 is 25m², take dominant class in moving window):

```
r.neighbors airph98.smap out=airph98.smap.filt \  
            method=mode size=5 \  
d.rast.legend airph98.smap.filt
```

Image classification 4/5



Remarks:

- not bad for such a simple approach (R,G,B only)
- Needs fine-tuning for sand-in-water, shadows assigned to “road”
=> *See next page for suggestions*

Image classification 5/5

Vectorize resulting polygons of landuse/landcover:

```
r.to.vect airph98.smap.filt out=airph98_smap \  
feature=area
```

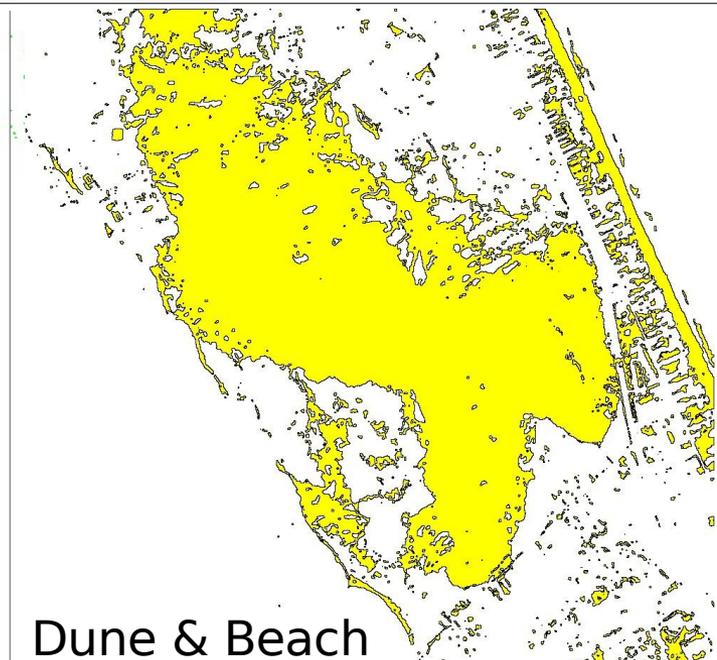
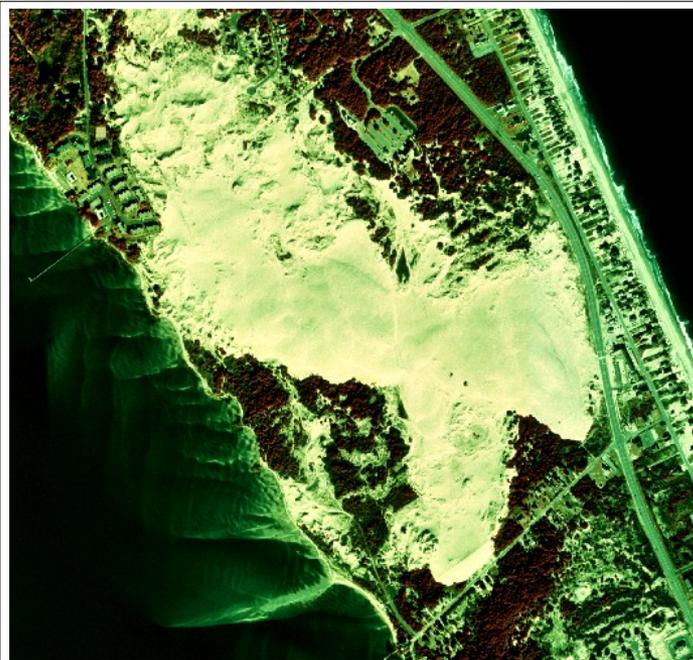
```
d.rast airph98.rgb
```

```
d.vect airph98_smap type=area
```

Extract “dune” and “beach” areas:

```
v.extract airph98_smap out=sand where="value=1"
```

```
d.erase ; d.vect sand type=area
```



Dune & Beach

Image classification: Suggestions

Improving the classification results

There are several options to improve the classification of aerial photos or satellite images:

- `r.texture` can be used to create additional *synthetic* channels based on different textures which are added to the image group
- `r.mapcalc` can generate ratios of channels (NDVI, EVI, SAVI, ...)
- `i.pca` can reduce the number of channels (variance reduction), the resulting maps can be used as additional input maps

This requires to run `i.gensigset` and `i.smap` again.

Other available tools

What else is possible in GRASS?

- **Geocoding** of imagery data
 - unreferenced **scanned maps** by defining four corner points
 - **unreferenced satellite data** with set of ground control points
 - **orthophoto** creation using a DEM
 - **digital handheld camera** geocoding
- **Calibration** of thermal channel (e.g., LANDSAT, MODIS)
- Kappa **statistic** to verify image classification
- **Time series** processing

References

- http://grass.itc.it/grass63/manuals/html63_user/imageryintro.html
- [g.manual imageryintro](#)

Questions? Ideas? Answers?

Join the GRASS community....
<http://grass.itc.it>



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<http://mpa.itc.it/markus/foss4g2006/>

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